

LOCAL RULES AS OF 11 04 2022

(NOTE: The General Area of the Course includes all but your Teeing Area, your Putting Green, all Bunkers and all Penalty Areas)

1. ABNORMAL COURSE CONDITIONS:

(Free relief from Abnormal Course Conditions is within one club-length of the nearest point of relief not closer to the hole, but in a *Bunker* it must be within the *Bunker*.)

- a. Tree Roots within the *Fairway* being played, or within two club lengths of that *Fairway*, are Abnormal Course Conditions when they interfere with a player's swing, but not with the player's stance.
- b. All Ant Hills within the *General Area* are Abnormal Course Conditions.
- c. All areas of the *General Area* that for any reason have not **been maintained within the prevalent conditions of the specific area of the course** are Abnormal Course Conditions.

Examples are:

- (1) Significant bare spots on *Putting Greens* (if your ball is on the Green) and in *Fairways*,
- (2) Areas in a *Fairway* that are unable to be mowed to the general height of the *Fairway*,
- (3) Areas of the *Rough* unable to be mowed to the general height of the *Rough*,
- (4) Piles of debris that cannot be readily removed as loose impediments, but not the normal presence of loose impediments just because they cannot be removed without causing the ball to move,
- (5) And damage caused by carts and equipment.

This does not apply to bare spots outside of the *Fairway*.

- d. In a *Bunker*, Abnormal Course Conditions include temporary water, unrepaired washouts, and significant abnormalities resulting from poor maintenance, but not unrepaired damage caused by other players. There are two options for relief. You may *place* your ball at the nearest point of relief in the *Bunker* that is not nearer the hole, or if such relief is not available within the *Bunker*, you may rake, or otherwise repair the lie of your ball, and *replace* it in its original spot.
- e. Damage caused by animals, including, but not limited to, hoof or paw prints, are Abnormal Course Conditions throughout the *Course*, except in *Penalty Areas*.

2. BUNKERS UNDER REPAIR:

- a. *Bunkers* completely full of water, whether marked or not, are considered Ground Under Repair.

3. COURSE CONDITIONS:

- a. Whenever wet conditions of the *General Area* of the hole being played result in visible mud on the ball, the ball may be marked, lifted, cleaned and replaced on its original spot.

4. PROVISIONAL BALLS:

- a. On Holes No. 3, 8, 13 and 16 provisional balls may be played for a ball thought to be in a *Penalty Area*. The provisional ball may be played using any option available for the ball in the *Penalty Area*. If the original ball is found outside the *Penalty Area*, the provisional ball must be abandoned. If the original ball is found inside the *Penalty Area*, the player may choose which ball with which to continue play mindful that the provisional ball is subject to the penalty for a ball in a *Penalty Area*.

5. AERATION HOLES:

- a. A ball that comes to rest in or on an Aeration Hole may be lifted, without penalty, cleaned and placed, as near as possible to the spot where it lay but not nearer the hole.